



# Scout Checklist – Items to Bring to Camp

This is only a suggested list. Check it carefully, change it as you see fit, and make copies for all your Scouts. All items should be labeled with the Scout's name.

*Remember to place your towel and swim trunks on the top of your pack. You will need these early on Sunday to take the swim test.*

## The following are musts:

- Completed Medical Form
- Prescribed medications (to be given to the Scoutmaster; medications will be held by the camp nurse; see page 7)
- Sleeping bag or 3 blankets
- Poncho or raincoat
- Waterproof footwear
- Comfortable, broken-in hiking boots
- Extra shoes (old sneakers)
- Insect Repellent (Lotion, not Spray) †
- Complete summer uniform
- Clothing bag containing
  - Athletic Socks (1 pair per day)
  - Extra Scout Socks (2-3 pair per week)
  - T-shirts
  - Underwear (1 for each day)
  - Extra shorts
  - Extra shirts
  - Jeans or other long pants
  - Pajamas or sweat suit
- Swim trunks (*No cut-off Jeans*)
- Towels
- Toilet kit containing
  - Soap in plastic container
  - Toothbrush and Toothpaste
  - Comb and Brush
  - Metal Mirror
  - Toenail Clipper
  - Tissues
- Warm Sweater or Jacket
- Flashlight and extra batteries †
- Boy Scout Handbook †
- First Class Score Cards
- Scout knife (*No Sheath Knives*) †
- Props for Troop or Patrol Skits
- Pre-paid Phone Card †

## Optional, but recommended:

- Pillow or air pillow
- Air mattress or pad
- Compass †
- Backpack
- Laundry Bag
- Sunglasses
- Fishing tackle
- Clothing sewing kit
- Bible or prayer book
- Inexpensive or disposable camera & film
- Notebook and Pen or Pencil
- Canteen †
- Individual first aid kit †
- Merit badge pamphlets †
- Ground cloth
- Extra flashlight bulb
- Wrist watch
- Utensils for Troop Cookouts
- Spending money  
(recommended \$30 per week)

## Please Leave at Home:

- Large or expensive radios or other electronics
- Computer Games
- Televisions
- Valuable Comic books
- Guns, Rifles, Shotguns, Bows and arrows
- Valuable cameras, jewelry, etc.
- Fireworks
- Pets
- Sheath or Survival Knives
- Aerosol cans
- Cell phones
- Anything that would distract from the Scouting atmosphere that should prevail at camp.

† Also available at the Trading Post.